

**Mr. Simmler's Class (BD Classroom)**

Barnegat High School, 2021-2022

Email: [dsimmler@barnegatschools.com](mailto:dsimmler@barnegatschools.com)

**Behavior Management System**

*We use a Behavior Management System that incorporates points, days, and levels to motivate positive behavior in students. The points help to give the student more immediate feedback on behavior, days help shape behavior in increments and recognize small improvements, and levels help to sustain positive behavior changes in the student.*

**Points:**

Points are the foundation of the behavior management system. Every student begins their day with a possibility of **80 points**. The student has the possibility of earning 10-20 points for each period of the academic day (7:10am-1:50pm).

Points are earned by doing the right thing- like class work, participating in gym, and using correct language. At the end of every period, the teacher or his/her designee will record the points for that period & initial the form. The student will begin the next period with 10 or 20 more points. The points are broken down by period so that if a student is experiencing difficulty during one of the periods, they still have the opportunity to pull it together and could still possibly make their day.

At the end of each day, the teacher or her/his designee total the number of points each student made during the day, making sure to also include any bonus points the student may have accumulated or points spent in the classroom store.

**Period & Points Schedule**

<b>Homeroom/Period 1A/1B</b>	(7:10am-8:30am):	10 points (check-in)
<b>Period 2A/2B</b>	(8:34am-9:54am):	20 points
<b>Den/Lunch:</b>	(9:58am-11:02am)	10 points
<b>Period 3A/3B:</b>	(11:08am-12:25pm):	20 points
<b>Period 4A/4B:</b>	(12:30pm-1:50pm)	20 points

**80 Points possible to earn**

**Example:**

Period	Points
Homeroom/Block 1A/1B	10
Block 2A/2B	15
Lunch/Den	10
Block 3A/3B	11
Block 4A/4B	15
	<b>TOTAL POINTS: 61</b>

The points earned by the student are worth \$.01. In the above example the student has earned 61 cents for the day. **Each student has the potential to earn \$4.00** per week that can be spent in the classroom store, or accumulated for later use.

**Days:**

Days are the steps that determine how high a student can climb on the level system.

New students and returning students start on day 20, the first day of level 2.

Days are determined by the students behaviors during the day and the completion of academic assignments in class. **The teacher will determine if a student makes/loses a day based on the daily point sheet at the end of each academic day.**

- Students can gain a day if they completed all work, have little to no behavior infractions during the course of the day, and have shown an ability to follow directions.
- Students may lose days for continuous behavior infractions, refusing to complete work, or out of school suspensions, in-school suspensions, detentions, write-ups, etc.
- Students may neither go up or down a day if they have had a few behavior problems throughout the day and did not finish all work given in class.

**Days by Level**

**Level One: 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19**

**Level Two: 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39**

**Level Three: 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59**

**Level Four: 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79**

**Level Five: 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99**

**Honors: 100 and above.**

## Levels:

Levels are used to determine which privileges students are allowed to earn and which they are not. The further up the level a student goes, the more privileges they attain.

### **Level One:**

Students are below the starting levels.

- **This level allows:**
  1. No special privileges are given at this level
- **Not allowed:**
  1. Cannot participate in any off campus activities (ie. field trips), special activities on-campus (ie. pep, rallies, assemblies)
  2. Cannot go on classroom breaks/activities during last period
  - 3. Must have an aide escort when leaving class**
  4. Cannot purchase items from the classroom store with their points.
  5. No free computer/games time

### **Level Two:**

Students begin on this level.

- **This level allows:**
  1. Students are allowed to use their points to purchase items from the classroom store (1 purchase per day, 2 with teacher permission)
  2. Limited classroom breaks/activities during last period (at discretion of teacher)
  3. Allowed to leave the classroom without aide (can be taken if student abuses privilege)

### **Level Three:**

Students on level three have shown that they are learning to control their behaviors.

- **This level allows:**
  1. Students are allowed some freedom to participate in activities, including some on-campus activities (ie. assemblies)
  2. Able to go on special class field trips
  3. Able to go on classroom breaks/activities during 4th period as available
  4. Use points to purchase items from the classroom store. (2 purchases per day)
  5. Allowed to leave the classroom without aide (can be taken if student abuses privilege)
  6. Able to order for Monthly Order Out Lunch Day (once per month)

#### **Level Four:**

*These students have shown that they are capable of controlling their behaviors.*

- **This level allows**

1. More freedom to participate in most school activities, including some on-campus activities (ie. assemblies)
2. Able to go on special class field trips/considered for school field trips
3. Able to go on classroom breaks/activities during 4th period as available
4. Use points to purchase items from the classroom store (3 items per day)
5. Use points to purchase items from Amazon
6. Allowed to leave the classroom without aide (can be taken if student abuses privilege)
7. Able to order for Monthly Order Out Lunch Day (once per month)
8. One free item a day from the school store.

#### **Level Five:**

*These students have shown that they are in control of their behaviors and know how to handle themselves in social and educational settings.*

- **This level allows:**

1. Students have the freedom to participate in all school activities, including all on-campus activities, school/class trips
2. Able to go on classroom breaks/activities during 4th period as available
3. Free computer/game time when available
4. Use points to purchase items from the classroom store. (4 purchases per day)
5. Use points to purchase items from Amazon
6. Able to order for Monthly Order Out Lunch Day (once per month)
7. **Brought to the attention of administration for possible return to their general education classes.**
8. No escort needed when leaving the classroom
9. 2 free items a day from the school store
10. 1 - 15 minute break during an academic per week

#### **Honors:**

*These students have shown that they are in control of their behaviors and know how to handle themselves in social and educational settings.*

- **This level allows:**

1. Freedom to participate in all school activities, including all on-campus & off-campus activities, such as school/class trips
2. Able to go on outside breaks/activities during 4th period as available
3. Free computer/games time when available
4. Use points to purchase items from the classroom store (4 purchases a day)
5. Use their points to purchase items from Amazon
6. Able to order for Monthly Order Out Lunch Day (once per month)
7. **Brought to the attention of administration for return to their general education classes.**
8. No escort needed when leaving the classroom
9. 2 free items a day from the school store
10. 2 - 15 minute breaks during an academic per week

### **Points, Days, and Levels Posting:**

The teacher or his/her designee should calculate daily the points of each student in the class and transfer it onto the weekly student report sheet (see forms). The weekly student report form should include any days lost due to suspensions or extreme behavior. Teacher will note if the student made or lost a day for each day. The weekly sheets should be turned in Monday mornings before 9 am.

Teacher will conference with each student to review the day/week's points and levels. The numbers will then be added to the previous week's points, days, and levels and any points spent in the school store will be deducted.

A behavior management board will be visible in the classroom to show each student's current day, level, and point total at the end of each day. The board will be adjusted to reflect these numbers. Students will also have access to a folder that will contain the daily point sheet to see where they lost or gained points from the previous day.

### **Consequence Menu:**

#### ***Classroom Behaviors***

*These are based on classroom behaviors by students and used for daily point logs. Loss of points are contingent on a student disrupting activities due to annoyances.*

<b><u>Action</u></b>	<b><u>Loss on Daily Points Sheet</u></b>
<b>Sleeping in class</b>	<b>10 points</b>
<b>Refusing to complete work</b>	<b>10 points</b>
Physical aggression to staff/students	10 points
<b>Refusing to follow directions</b>	<b>10 points</b>
<b>Refusing to wear mask in class</b>	<b>10 points</b>
Going into the teacher's desk	5 points
<b>Cursing</b>	<b>5 points</b>
<b>Using electronic device in class (ex. cell)</b>	<b>5 points</b>
<b>Walking out of or late to class</b>	<b>5 points</b>
Walking in building without escort	5 points
Refusing to go to class	5 points
Making threats to staff/students	5 points
Drug/gang related talk	5 points
Throwing objects	3 points
Arguing over rules	3 points
Talking loud during work period	3 points
<b>Instigating others</b>	<b>3 points</b>
Continually talking out of turn	3 points
<b>Inappropriate behavior/comments/gestures</b>	<b>3 points</b>
<b>Making fun of others</b>	<b>3 points</b>
Rudeness	3 points

**All period points are taken if a student is not in class or openly refuses to comply with directions/completing assigned work for the period!**

### **Classroom Store:**

The classroom store is a system in which the student is able to utilize their points to purchase tangible items. In order to make this a beneficial system, teachers must utilize the points effectively. Each point at the school store has a value equal to one cent. This does not sound like much, but, if you give a student 100 points for emptying a trash can, you have given him \$1.00 for little effort.

Points represent effort or good behavior that is directly connected to the child. If you give points without reason, you are working against the system and are not teaching the student the cause-effect relationship.

You hurt the system and the student's growth every time you: estimate points, round off, give credit, award points based on promises instead of work, use points to win friendship, use points to clean up your room, give into arguments, give into students expectations, etc. Please do not use points as bribes or as a means of calming someone down or give extra points for doing required class assignments. If a child has a good day, that should already be reflected on his/her chart as points earned. By giving extra points, you are giving a reward not directly connected to the student's effort.

Keep points connected to completed assignments, participation in activities, and school/classroom behaviors. Use smaller amounts of points for exemplary behavior (ex. doing favors, helping other students, special achievements). Using high numbers of points promotes a "What's in it for me" attitude, which diminishes their being helpful for altruistic reasons.

### **Using Points to purchase item:**

When a student requests to purchase items through the classroom store, the request must be made to the teacher or aide. The teacher should keep track of the points that the student has accumulated (see the behavior management bulletin board). If a student has enough points to purchase the requested item and they are on level 2 or higher, their name and item should be put on their daily point sheet and deducted from their banked points.

If a student wishes to use their points to buy a gift card/item that can be ordered and they have reached level 4 or higher, the request is made to the teacher or aide and a request form filled out and given to the teacher. We will purchase the items and deliver them.. to the student when available. If the student does not have enough points for the requested purchase, we will inform the teacher and a new request must be made.

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*The following pages contain forms I use in class for points, levels, days, and grades. I also included a virtual Google Meet schedule for virtual students. If you have any questions as to how they are used, please reach out to me.*

### Student Weekly Points Log

Student Name: \_\_\_\_\_

Current Level: \_\_\_\_\_

Week Ending: \_\_\_\_\_

Teacher: \_\_\_\_\_

Day of the Week	Total Points	Day (+1, -1, 0)
Monday		
Tuesday		
Wednesday		
Thursday		
Friday		
Extra Weekly Points		
Points Used		
Total		

#### Days LOST this week & Reason:

Days Lost	Reason	Days Lost	Reason

**Notes:**

**Daily Points Log**

Student Name: \_\_\_\_\_

Date: \_\_\_\_\_

Day of the Week (circle): Mon Tues Wed

Thurs Fri.

Period	Starting Points	Inapp. Language / Disrespect	Refusing Work / Follow Direction	Inapp. Behaviors	Late to / Leaving Class	Other	Period Total Points
HR	10						
1A/B	<i>Electives/Physical Education period</i>						
2A/B	20						
Lunch/ Den	10						
3A/B	20						
4A/B	20						
<b>Total:</b>							out of 80

Student has:  went up a day       went down a day       did not move up or down

**BONUS POINTS:**

# of Points	Reason	# of Points	Reason

**Points Used in Classroom Store**

<u>Item Purchased</u>	<u>Point Value</u>	<u>Item Purchased</u>	<u>Point Value</u>

**Teacher Notes:**

Daily Grade Sheet

Date: \_\_\_\_\_

<u>Student</u>	<u>Homeroom</u>	<u>Period 1</u>	<u>Period 2</u>	<u>Lunch/Den</u>	<u>Period 3</u>	<u>Period 4</u>
		electives/gym				
		electives/gym				
		electives/gym				
		electives/gym				
		electives/gym				
		electives/gym				
		electives/gym				

Grade Guide:      ✓++ 100      ✓+ 85      ✓ 75      ✓- 70      ✓-- 65

Period 2 Assignments:

Period 3 Assignments:

Period 4 Assignments: